

Animation Beyond the Basics: A Guide to Becoming

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Synopsis

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Did you learn the 12 Principles of Animation, thinking it would make you a great animator, only to discover that there was so much more still to learn after that? Have you been frustrated trying to find training on the internet other than just the same old basics? Is an animation school too expensive or difficult a prospect for you? Would you prefer not to spend tens of thousands of dollars? Are you already working in the industry but you're feeling like you will never improve? Do you wish that you could just download the brain of a veteran animator? This informative and easy-to-understand audiobook will teach you how to become a highly skilled professional animator - without having to spend a fortune going to school! By the end of the book, you will have a solid plan for success, including a description of the wide variety of skills you need to learn and how to find the resources to learn it all as inexpensively as possible. It covers ways of discovering your own personalized method of learning, daily training techniques, and a method for fast-tracking your learning to cut years off of your training time. How to Animate is the first of its kind - a series of 26 books collecting everything I have learned so far in my 30-plus year career. It contains all of the advanced techniques that would normally take a lifetime to master! The books are broken into three distinct groups - from techniques to specific challenges to career skills. The first book, *Advancing Your Animation Beyond The Basics*, is the gateway to all of the others. It will show you what skills you need to learn to become a great animator. The other books in this series will teach you those skills. It doesn't matter what style of animation you do - 3D, 2D, traditional, stop motion - from cartoons to visual effects, the techniques, theories, and mindset taught in these books directly relate to all of them. *Advancing Your Animation Beyond The Basics* will lay the foundation for your career in the industry by:

- Introducing you to the four pillars of learning animation - the amazing four-part system that

will allow you to learn, absorb and internalize even the most complex animation skills!

- Teaching you all of the important mental skills you will need and how to overcome the mental and emotional roadblocks that are holding you back.
- Describing all of the important internal skills you need to clearly visualize your animation in your head - skills like acting, body language, cinematography, interpreting reference, and much more.
- Planning how you will learn these skills in the best possible method for you as an individual, based on the methods that you personally use to absorb information and skills best!

There is no fluff here to pad out the chapters and no "history of animation" or other subjects that have already been covered a thousand times in other books.

Advancing Your Animation Beyond The Basics will give you the info you want quickly, in a way that you can absorb it and use it immediately.

If you're like me, then when you listen to an audiobook, you are constantly checking your progress to see how much longer it's going to take to get through it.

This book is as concise as possible and packed with as much useful info as possible!

What's stopping you from taking this one simple step that could change your animation career forever?

Scroll to the top and click the "Buy Now" button!

Reader's comments

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