

# Taming Demons for Beginners

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## Synopsis

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**Rule one: Don't look at the demon.** When I arrived at my uncle's house, I expected my relatives to be like me - outcast sorcerers who don't practice magic. I was right about the sorcery, but wrong about everything else.

**Rule two: Don't listen to the demon.** My uncle chose a far deadlier power. He calls creatures of darkness into our world, binds them into service contracts, and sells them to the highest bidder. And I'm supposed to act like I don't know how illegal and dangerous it is.

**Rule three: Don't talk to the demon.** All I had to do was keep my nose out of it. Pretend I didn't find the summoning circle in the basement. Pretend I didn't notice the shadowy being trapped inside it. Pretend I didn't break the rules. But I did, and now it's too late.

Make sure to check out the companion series, *The Guild Codex: Spellbound*, available now, and *The Guild Codex: Warped*, coauthored by Rob Jacobsen.

## Reader's comments

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